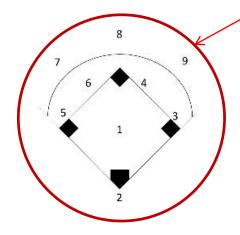


Bay Area Texas Baseball Score Keeper's Guide

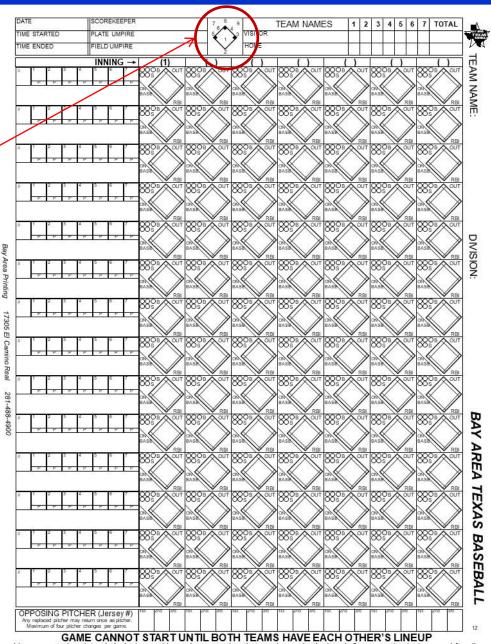


The Basics

Player positions are designated by numbers, as a shorthand method to save time and space. E.g., the number 6 is used instead of "Short Stop" or even "SS".



- 1 = pitcher
- 2 = catcher
- $3 = 1^{st}$ base
- $4 = 2^{nd}$ base
- $5 = 3^{rd}$ base
- 6 =short stop
- 7 = left field
- 8 = center field
- 9 = right field
- 10 = roverrover is an outfielder in TB1 thru MP3



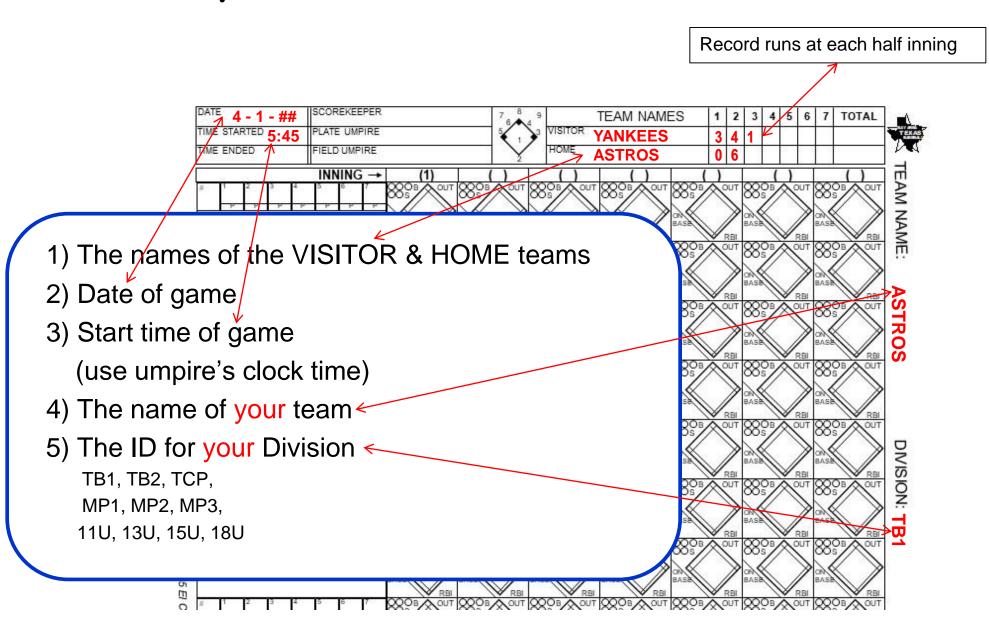
Lineup must show intended playing positions, demonstrating that no player sits the bench 2 consecutive innings; and for all divisions below Freshman, everyone plays at least 1 infield position before the 5th inning. Lineup must also list absent players. Yellow - Team Copy Pink - Opponent Copy White - League Copy





Score Keeper's Guide

Required Information – Part 1







Score Keeper's Guide

Required Information – Part 2 Line-up / Batting Order

- 6) Player's Jersey Number
- 7) Player's Name
- 8) Positions to be played each inning

Jersey	numi	pers to	or eacn	player	must	be n	otea o	n tne	SCC	re si	neet.	
		Playe	rs that	are abs	sent o	r not	active	are	still ı	equi	red t	(

have their jersey number on the score sheet.

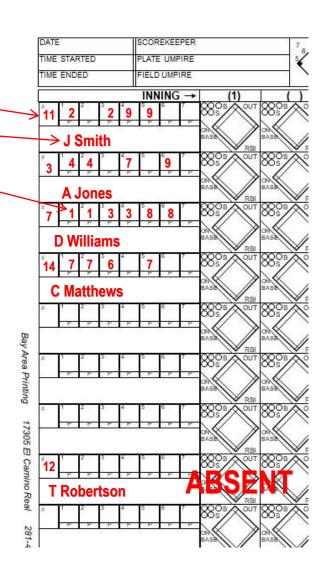
Player Name for each player must be noted on the score sheet.

 Players that will be absent or present but not active are to be on the score sheet, but noted as not participating (i.e. absent, injured, ill, etc.). Make it clear who is not playing.

Defensive positions must be filled in up to the 6th inning for each player participating per game (4th inning for TB1, TB2).

This information is audited to ensure teams are adhering to the participation requirements.

The team manager is responsible for the information in items 6, 7 and 8. Each must be fully filled out before the start of the game and pink copies of the scoresheet traded with the opposing team.







Score Keeper's Guide

NOTE: The amount of information on this portion of the score sheet is not required by the league, but can come in handy when settling disputes.

Basic Play Tracking – Balls/Strikes & How the Batter Gets on Base

Balls & Strikes

- Fill in a circle as the count progresses
- In this example;2 balls, 1 strike

How Player Reached Base

 $S = single \kappa$ D = double

T = triple

HR = home run

BB = base on balls (walk)

HB = hit batter

D3S = dropped 3rd strike

Ex = error by defense

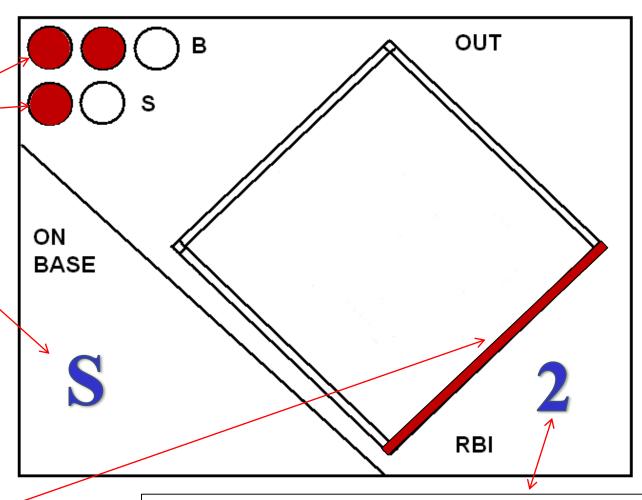
E1 = error by pitcher,etc

FCx-y = Fielder's Choice

FC1-4 = pitcher to 2nd force play

Advancement of Runner

- Fill in as runner moves from base to base.
- In this example;
 Batter reaches 1st base⁴



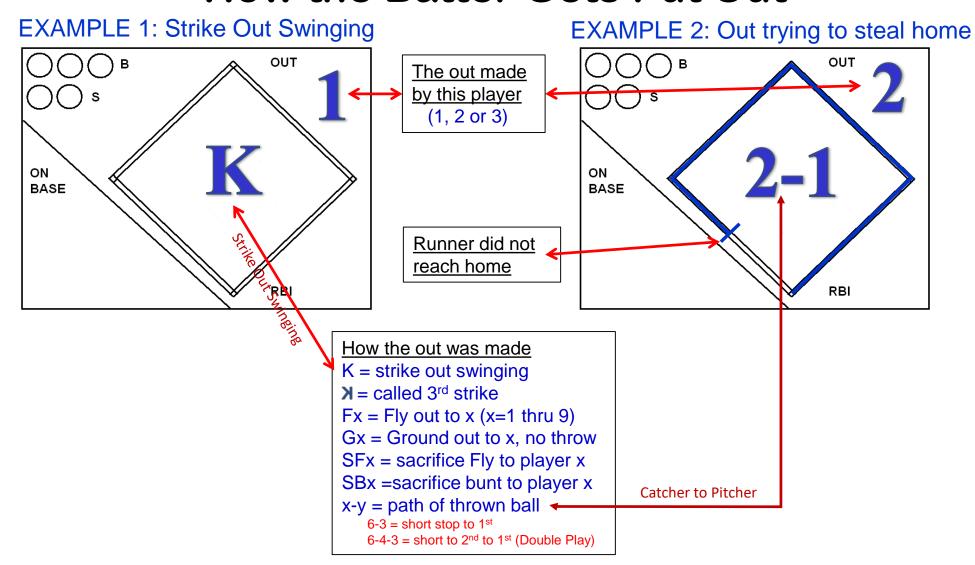
How many Runs Batted Inn by this turn at Bat In this example; Batter drove in 2 runs with this base hit





Score Keeper's Guide

Basic Play Tracking – How the Batter Gets Put Out







Score Keeper's Guide

Tracking Pitchers – Applies only to 110 thru 180 Who pitched when, and for how long

These apply to YOUR pitcher

The manager must record which innings any player is expected to pitch. (This can be changed as situations dictate.)

Mark through this bar for any player who actually becomes a pitcher.

		RBI	RBI	RBI	RBI	RBI	RBI
		888 XOUT	808 \$	808 \$ 001	88° 8	88° 00 00 T	88°8 XOUT
	7 B. SMITH	BASE RBI	BASE	BASE RBI	BASE RBI	BASE RBI	BASE RB
	1 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	808 XOUT	808 OUT	808 NOUT	808 NouT	808 OUT	88° NOUT
	D. JONES	SASB RB	BASE RBI	BASE RBI	BASE RBI	BASE RBI	BASE RBI
/[# 1 2 3 4 5 6 7 F F F F F F F F F	SOB OUT	88°B OUT	SS S OUT	808 S	SOB OUT	808 5 OUT
	/ 		00s/\s				00s/

In the example above;

SMITH was scheduled to pitch the first 2 innings, but only pitched 1 inning; JONES was scheduled to pitch innings 3 & 4, but actually pitched innings 2, 3 and 4.

This applies to THEIR pitcher



GAME CANNOT START UNTIL BOTH TEAMS HAVE FACH OTHER'S LINE

Record the jersey number (inning by inning) of each pitcher who takes the mound for the opposing team.

This is crucial for determining if a pitcher is ineligible.

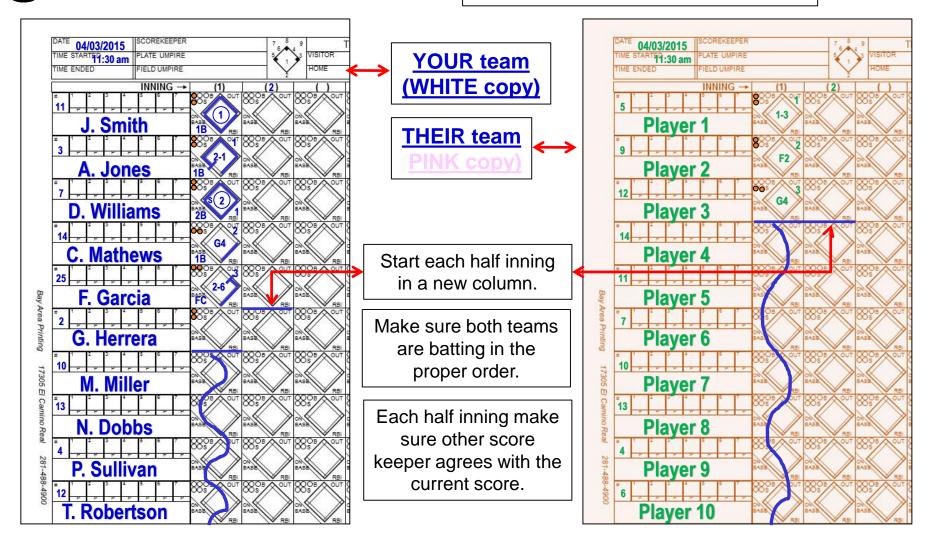




Score Keeper's Guide

Tracking the game –

BOTH Score Keepers need to track **BOTH** teams





Bay Area Texas Baseball Score Keeper's Guide



Scoreboard Operation

As the controller is plugged into the three pin female receptacle, the left top LED indicator will light to indicate that the electrical power to the scoreboard and controller is ON.

BALL - Pressing this switch will advance the ball indicator by one, then to blank.

<u>STRIKE</u> - Pressing this switch will advance the strike indicator by one, then to blank.

<u>OUT</u> - Pressing this switch will advance the out indicator by one, then to blank.

<u>HOME</u> - Pressing this switch will advance the home score digits by one. To reset the score to "0", press RESET then HOME. To enter a number, e.g. 12, press #, then 1, then #, then 2, then press HOME.

<u>VISITORS</u> - Pressing this switch will advance the visitor score digits by one. To reset the score to "0", press RESET, then VIS. To enter a number, e.g., 12, press #, then 1, then #, then 2, then press VIS.

HIT - Pressing this switch will turn on the hit indicator; pressed again, the indicator will go off.

<u>POSS</u> - This will alternate the AT BAT indicator between home and visitor or top and bottom of inning indicators on models with these features.

<u>INN</u> - Pressing this switch will advance the innings digits by one. To reset the innings to "0", press RESET, then INN. To enter a number, I.e., 12, press #, then 1, then #, then 2, then press INN.